Physics 1240: Sound and Music

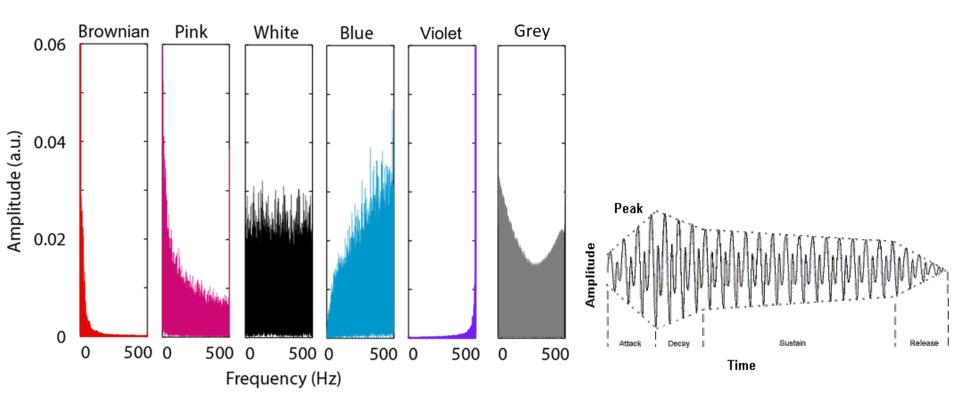
Today (7/24/19): Vibrating Strings, Keyboard Instruments

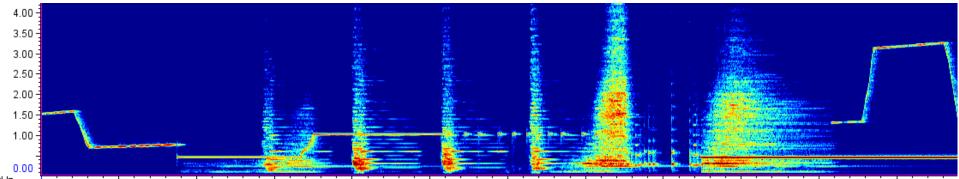
Next time: Vibrating Air Columns, Organs



Student performance: flamenco/classical guitar

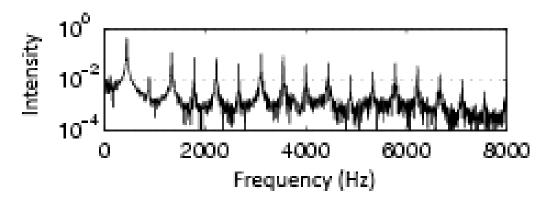
<u>Review</u>





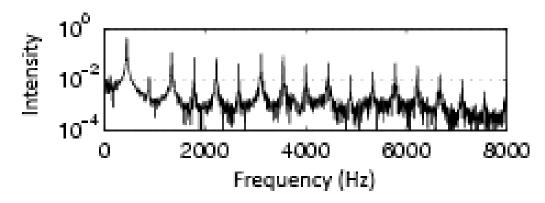


- A) Maracas
- B) Snare drum
- C) Violin
- D) Multiple of these
- E) None of these



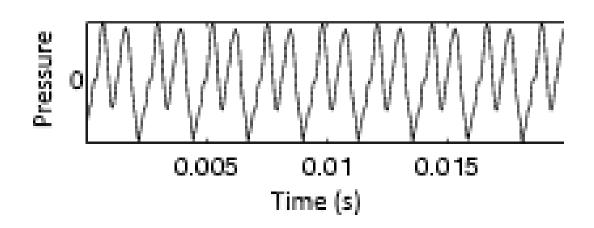


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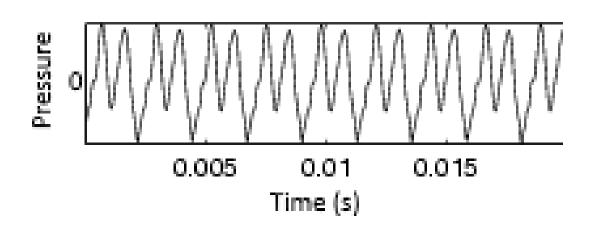


- A) Waterfall
- B) Tuning Fork
- C) Triangle Wave
- D) Ticking clock
- E) Flute



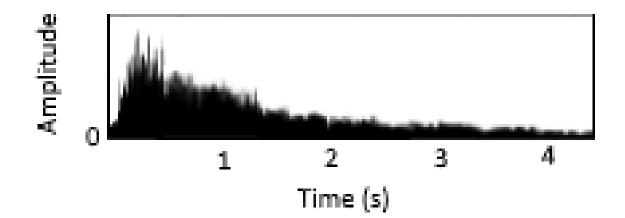


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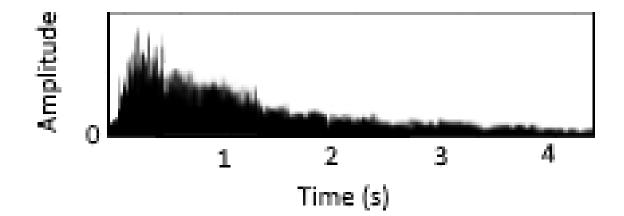


- A) Cymbal crash
- B) Waterfall
- C) Saxophone
- D) Drum keeping time
- E) Multiple of the above



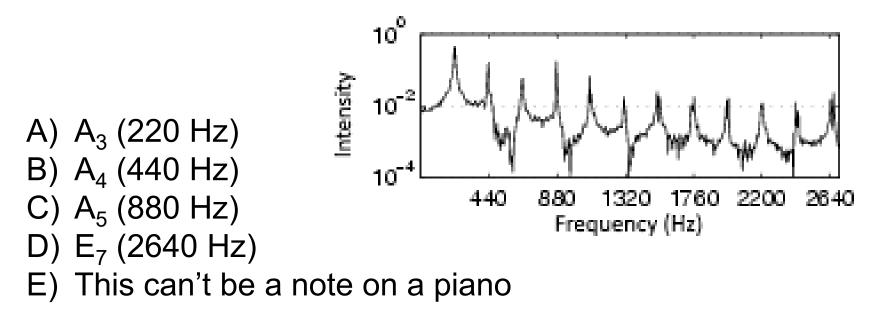


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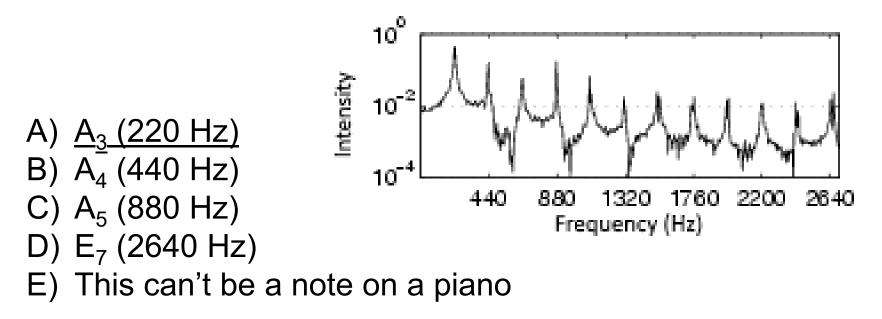


What note is being played on the piano to produce the plot below?





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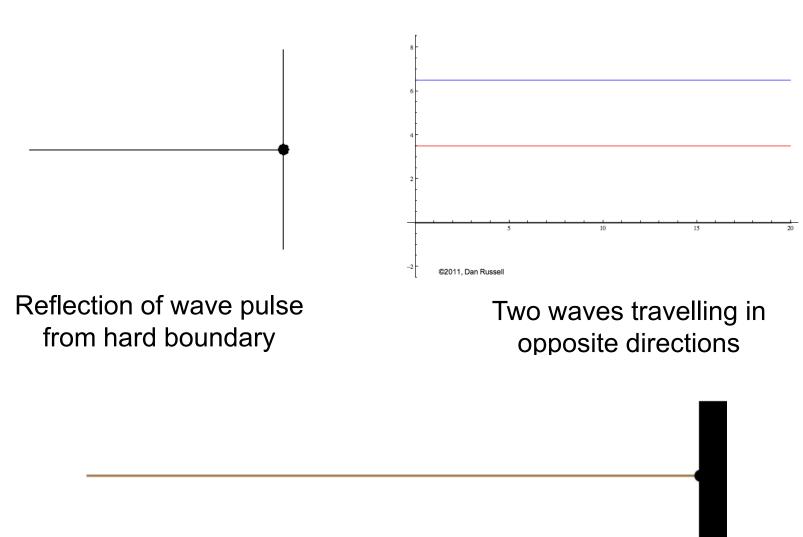
Types of Instruments

(Hornbostel–Sachs classification)

- <u>Chordophones</u>: vibrating strings
- <u>Aerophones</u>: vibrating columns of air
- Membranophones: vibrating membrane/skin
- Idiophones: vibrating the whole instrument
- <u>Electrophones</u>: vibrating loudspeaker



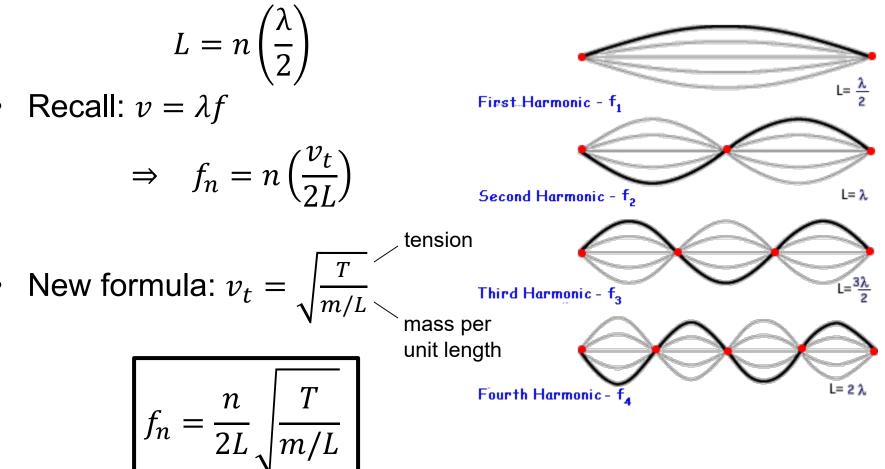
Vibrating Strings



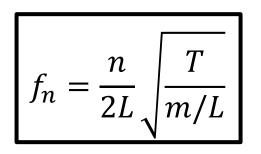
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Vibrating Strings

• For the *n*th harmonic,



Vibrating Strings





- Now we have 4 ways to change the pitch of a string:
 - Change length (*L*)
 - Change density/"gauge" (m/L)
 - Change harmonic number (*n*)
 - Change tension (*T*)

- e.g. <u>Harp</u>
 - e.g. <u>Cello</u>
 - e.g. <u>Guitar</u>
 - e.g. <u>Đàn Bấu</u>



What will increase the frequency of a guitar string the most?

- A) Doubling the string's mass per unit length
- B) Decreasing the mass per unit length by a factor of 2
- C) Doubling the string's length (using the same material)
- D) Decreasing the length by a factor of 2 (using the same material)
- E) Doubling the tension



What will increase the frequency of a guitar string the most?

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If the strings of the harp below were strummed from left to right, what would you hear?

- A) Increasing pitch ("upward glissando")
- B) Decreasing pitch ("downward glissando")
- C) Same pitch throughout





If the strings of the harp below were strummed from left to right, what would you hear?

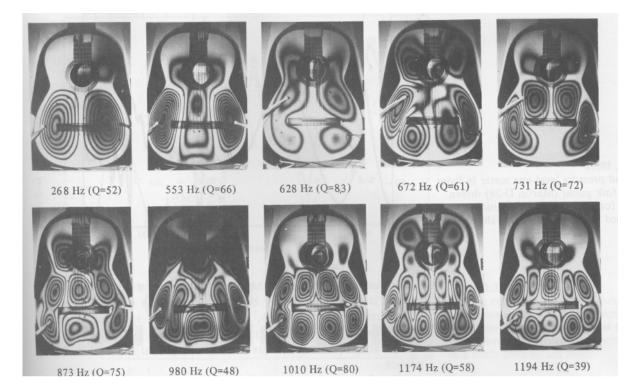
- A) Increasing pitch ("upward glissando")
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Chordophones

- Most chordophones have more than just strings why?
- <u>Resonating body</u>: amplifies sound created by strings





Chordophones

- Most chordophones have more than just strings why?
- <u>Resonating body</u>: amplifies sound created by strings
- Three types of chordophones:
 - 1. <u>Zithers</u>: strings parallel to resonator along full length
 - 2. <u>Lutes</u>: strings parallel to resonator at one end
 - 3. <u>Harps</u>: strings perpendicular to resonator

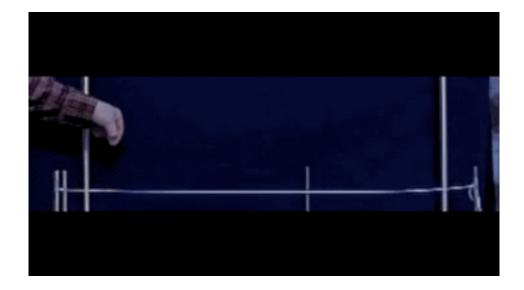


Chordophones

- How to create standing waves on a string?
 - 1. Provide initial displacement ("plucking")
 - 2. Provide initial velocity ("striking")
 - 3. Provide initial displacement AND velocity ("bowing")

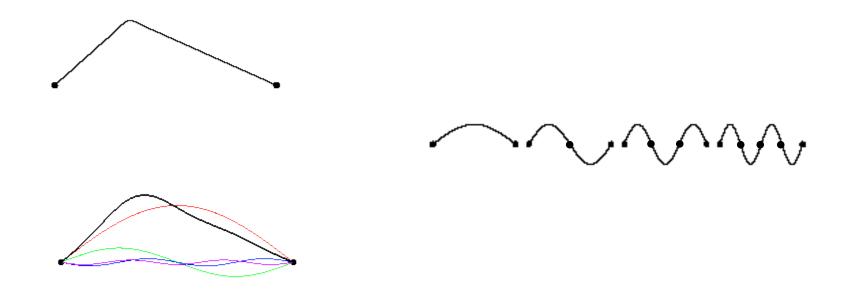
Plucking

- Wave pattern depends on location the string is plucked
- What happened to the standing waves?



<u>Plucking</u>

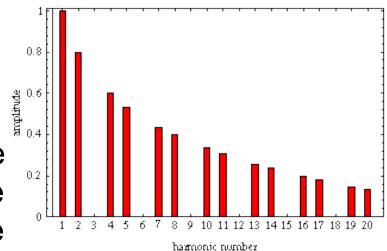
- Fourier's theorem (many harmonics are present in one sound)
- Standing wave pattern with a node at a plucked point will not be sounded





The spectrum below shows the harmonics of standing waves of a plucked string. How far from the edge of the string was it plucked?

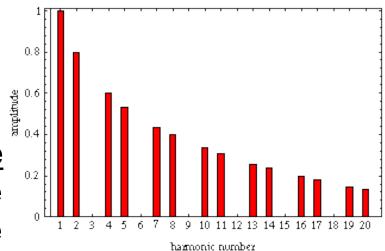
- A) Right at the edge
- B) In the middle
- C) 1/3rd of the way from the edge
- D) 1/4th of the way from the edge
- E) 1/6th of the way from the edge





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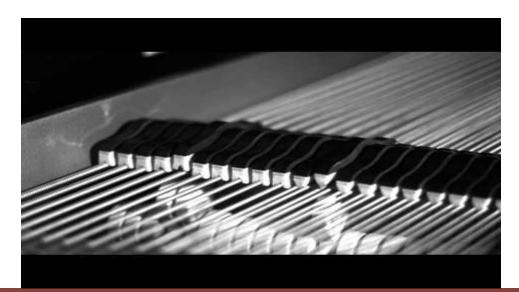


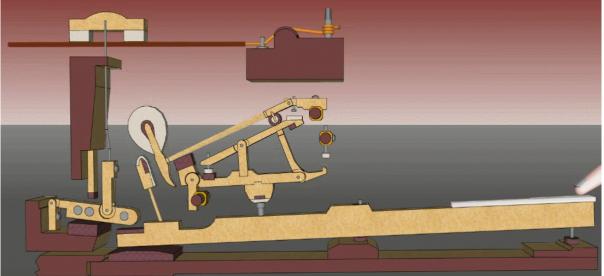
<u>Striking</u>

- Depends on the location the string is touched
 - Striking the antinode of a harmonic will emphasize that harmonic
 - Striking the node of a harmonic will cause it to disappear from the spectrum
- Depends on velocity with which the string is struck
 - Higher velocity means larger amplitude (greater volume)



<u>Piano</u>





<u>Piano</u>

Upright vs grand



Pedals: left ("soft") vs right ("sustain")



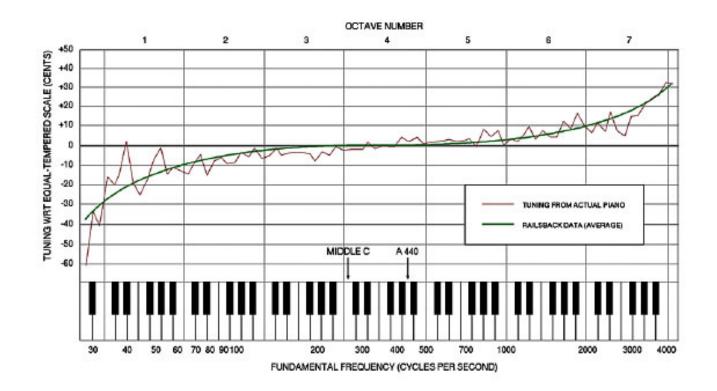
<u>Piano</u>

- <u>Inharmonicity</u>: when the frequencies of a sound above the fundamental are not exactly integer multiples of the fundamental
- <u>Modes/Partials</u>: general term for the set of frequencies present in a spectrum (="harmonics" when they are integer multiples of the fundamental)
- For piano: progressively higher partials are stretched more (e.g. *f*, 2.01*f*, 3.02*f*, 4.04*f*,...) (metal in wires provides resistance to wave propagation)



Piano – Octave Stretching

 Lower and higher octaves are stretched slightly out of tune to compensate for inharmonicity



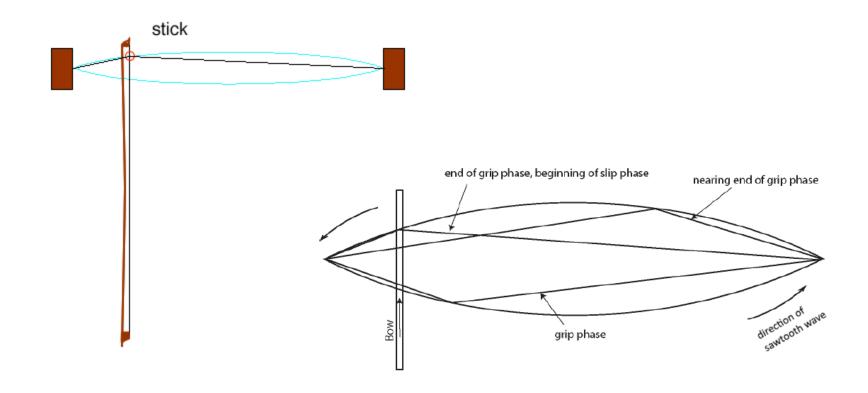
Bowing

- <u>Slip-grip mechanism</u>: fast slip, slow grip
- Sawtooth wave



Bowing

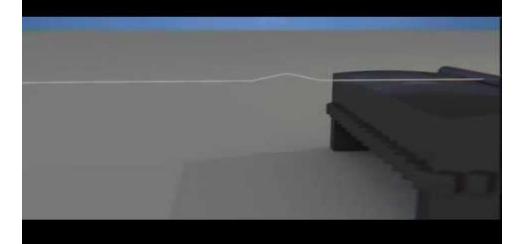
 <u>Slip-grip mechanism</u>: fast slip, slow grip (a.k.a. "Helmholtz motion")



Hurdy-Gurdy



Sitar Helmholtz Motion





• Tanpura